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| --- |
| namespace MaxSequenceOfEqualElements  {  class Program  {  public static void Main()  {  int[] numbers = Console  .ReadLine()  .Split()  .Select(int.Parse)  .ToArray();  int count = 1, maxCount = 0, element = 0;  for (int i = 0; i < numbers.Length - 1; i++)  {  if (numbers[i] == numbers[i+1])  {  count++;  }  else  {  count = 1;  }  if (count > maxCount)  {  maxCount = count;  element = numbers[i];  }  }  for (int i = 1;i <= maxCount;i++)  {  Console.Write(element + " ");  }  }  }  } |